2019 D&D at Good Knights Weekend

Get your pencils and dice ready!

May 31 - June 2, 2019

Calling all fantasy RPG enthusiasts!

Packages start at \$250 for single /shared occupancy & \$300 per person for double occupancy. Spouses / partners / families encouraged - activities for the whole family will be provided.

- AN EXCLUSIVE EVENT -

Tickets to our D&D weekend are limited to only 18 players (adults only - some experience playing D&D is required)

PACKAGES INCLUDE:

- 10 plus hours of D&D gaming, 3 DMs, 3 gaming rooms, one adventure
- 2 nights accommodation in the Good Knights' Medieval Encampment
- costumes (to wear for your stay)
- all the meals and snacks
- a medieval feast (Saturday evening)
- Friday night tavern
- activities (such as long-bow archery)
- prizes
- souvenir keepsake for all players
- ... and more!

Remember - bring a bit of coin for:

extra snacks, alcoholic drinks and to browse the gift shoppe (cash-only services - no ATM on site)

For more information write to us at: <u>dnd@goodknights.ca</u>

Additional information:

- Check-in: Friday at 3 PM
- Check-out: Sunday at 3 PM (extended for this event)
- Payment: 50% on booking / balance by April 30
- Cancellation policy: deposit is non-refundable, balance refundable up to 1 month prior to the event (April 30). Tickets are transferable.
- Tentative Schedule:
 - o Friday
 - § 3 PM: gates open for guest check-in
 - § 4 PM: Long-bow archery
 - § 5 PM: Pewter figurine casting workshop
 - § 7 PM: Tavern (supper and introduction to the game)
 - § 9 PM: Campfire
 - o Saturday
 - § 8 AM: Breakfast
 - § 9-12 AM: Session #1
 - § 12 noon: Lunch & free time
 - § 1-5 PM: Session #2
 - § 5-6 PM: Free time
 - § 7 PM: Medieval Feast
 - § 10: Campfire
 - o Sunday
 - § 8 AM: Breakfast
 - § 9-12 AM: Session #3
 - § 12 noon: Lunch & Free time
 - § 1-2 PM: Wrap-up Session
 - § 2-3 PM: Archery
 - § 3 PM: Check-out

We will be playing using 5th Edition of D&D. This will be a custom-written adventure run by three experienced DMs in three separate halls over 3 sessions (plus intro and wrap-up). We will pregenerate a series of characters (starting at 2nd level) for players to choose from in advance of the game. This will give players a chance to customize their characters and give them some background and traits. There will be 3 teams of 6 adventurers competing for the glory and prize awaiting them at the end of the adventure.

Price for the weekend starts at: \$250 per person (single / shared occupancy) or \$300 per person (double occupancy) - this includes gaming, accommodation, costume, food & snacks, the tavern, the medieval feast, and activities. The price for the weekend is based on a special event fee of \$150 per person plus the cost of our on-site medieval tent accommodations.

Accommodation options include 7 double tents, and 2 tents with shared accommodation tents. Prices vary with your choice of tent and if it single or double accommodation. Prices provided on request.